Revised syllabus of M.Sc. Information Technology Semester III and IV (Based on Credit and grading system)

Semester III

Course	Course	Lectures	Cred	Practical	Hours	Credits	Total
Code	Nomenclature		its	Course			Credits
PSIT301	Embedded Systems	60	4	PSIT3P1	60	2	6
PSIT302	Information Security Management	60	4	PSIT3P2	60	2	6
Elective 1		60	4	Elective 1	60	2	6
PSIT303a	Virtualization			PSIT3P3a			
PSIT303b	Artificial Neural Networks			PSIT3P3b			
Elective 2		60	4	Elective 2	60	2	6
PSIT304a	Digital Image Processing			PSIT3P4a			
PSIT304b	Ethical Hacking			PSIT3P4b			

Semester IV

Course	Course	Lectures	Cred	Practical	Hours	Credits	Total
Code	Nomenclature		its	Course			Credits
PSIT401	Artificial	60	4				4
	Intelligence						
PSIT402	IT Infrastructure	60	4				4
	Management						
Elective 1		60	4	Elective 1	60	2	6
PSIT403a	Intelligent			PSIT4P3a			
	Systems						
PSIT403b	Real Time			PSIT4P3b			
	Embedded						
	Systems						
PSIT403c	Computer			PSIT4P3c			
	Forensics						
Elective 2		60	4	Elective 2	60	2	6
PSIT404a	Design of			PSIT4P4a			
	Embedded						
	Control Systems						
PSIT404b	Advanced Image			PSIT4P4b			
	Processing						
PSIT404c	Cloud			PSIT4P4c			
	Management						
PSIT405	Project		2	PSIT4P5		2	4

CLASS: M. Sc (Information technology)			mester - III
COURSE: Embedded Systems (P	SIT301)		
Periods per week	Lecture		4
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3 60	
	Internal		40
	Practical		50

Unit – I	Introduction What is an Embedded System, Embedded System Vs, General Computing System. The Typical Embedded System Core of Embedded System, Memory, Sensors and Actuators, Communication Interface, Embedded Firmware. Characteristic and quality attributes of Embedded System Characteristics of an Embedded System, Quality Attributes of Embedded System. Embedded System. Embedded product development life cycle What is EDLC, Why EDLC? Objectives of EDLC, Different Phases of EDLC.	12 Lectures
Unit- II	Hardware Software Co-design and Program Modelling Fundamental Issues in Hardware Software Co-Design, Computational Models in Embedded Design, Introduction to Unified Modelling Language (UML), Hardware Software Trade- offs. Embedded Hardware design and development Analog Electronic Components, Digital Electronic Components, Electronic design Automation (EDA) Tools, The PCB Layout design. Embedded Firmware design and development Embedded Firmware Design Approaches, Embedded Firmware Development Languages Real Time Operating System(RTOS) Operating System Basics, Types of Operating Systems, Device Drivers, How to choose an RTOS	12 Lectures
Unit-III	Memories and Memory Subsystem Introduction, Classifying Memory, A general Memory Interface, ROM Overview, Static RAM Overview, Dynamic RAM Overview, Chip Organization, A SRAM Design, A DRAM Design, The DRAM Memory Interface, The Memory Map,	12 Lectures

	Memory Subsystem Architecture, Basic Concepts of Caching, Design a cache system, Dynamic Memory Allocation, Testing Memories.	
Unit-IV	Programming Concept and Embedded Programming in C/	12
	C++ and Java	Lectures
	Software programming in Assembly Language (ALP) and in	
	High-level Language 'C'., C program Elements: Header and	
	Source Files and Pre-processor Directives, Program Elements:	
	1	
	Macros and Functions, Program Elements: Types, Data	
	Structures, Modifiers, Statements, Loops and Pointers, Object-	
	Oriented Programming, Embedded Programming in C++,	
	Embedded Programming in Java.	
Unit -V	Trends in the Embedded Industry	12
	Processor trends in Embedded System, Embedded OS	Lectures
	Trends, Development Language Trends, Introduction of PIC	
	Family of Microcontrollers, Introduction of ARM Family of	
	Microcontrollers,	
	Introduction of AVR Family of Microcontrollers.	

Title	Author/s	Edition	Publisher
Introduction to embedded systems	Shibu K. V	2 nd Edition	Tata McGraw- Hill
Embedded Systems Architecture, Programming and Design	Raj Kamal	2nd Edition	Tata McGraw- Hill
Embedded Systems: A Contemporary Design Tool.	James K. Peckol	1st Edition	Wiley Edition

Practicals (PSIT3P1):

1 (Compulsory)	Study of hardware components	
	1. 8051 Microcontroller	
	2. Resistors (color code, types)	
	3. Capacitors	
	4. ADC, DAC	
	5. Operational Amplifiers	
	6. Transistors, Diode, Crystal Oscillator	
	7. Types of Relays	
	8. Sensors	
	9. Actuator	
	10. Types of connectors	
2	WAP to blink an LED	
3	WAP block transfer of data	
4	WAP to serial data interface	
5	WAP for the keypad and LCD interface	

6	Implement mouse driver program using MSDOS interrupt
7	WAP to implement ADC0808 with 8051 microcontroller
8	WAP to simulate elevator functions
9	WAP to interface stepper motor controller
10	WAP to simulate traffic signals

CLASS: M. Sc (Information technology) COURSE: Information Security Management (PSIT302)			mester - III
Periods per week	Lecture	<u> </u>	4
1 Period is 60 minutes	TW/Tutorial/ Practical	4	
		Hours	Marks
Evaluation System	Theory Examination	3	60
	Internal		40
	Practical		50

Unit – I	Security Risk Assessment and Management: Introduction to Security Risk Management. Reactive and proactive approaches to risk management. Risk assessment, quantitative and qualitative approaches and asset classification - Security Assurance Approaches: Introduction to OCTAVE and COBIT approaches.	12 Lectures
Unit- II	Security Management of IT Systems: Network security management. Firewalls, IDS and IPS configuration management. Web and wireless security management. General server configuration guidelines and maintenance. Information Security Management Information classification. Access control models, role-based and lattice models. Mandatory and discretionary access controls. Linux and Windows case studies. Technical controls, for authentication and confidentiality. Password management and key management for users. Case study: Kerberos.	12 Lectures
Unit-III	Key Management in Organizations: Public-key Infrastructure. PKI Applications, secure email case study(S/ MIME or PGP). Issues in public-key certificate issue and lifecycle management - Management of IT Security Infrastructure; Computer security log management, malware handling and vulnerability management programs. Specifying and enforcing security policies.	12 Lectures
Unit-IV	Auditing and Business continuity Planning: Introduction to information security audit and principles of audit. Business continuity planning and disaster recovery. Case study: 9/11 tragedy. Backup and recovery techniques for applications and storage.	12 Lectures

Unit -V	Computer forensics: techniques and tools. Audit Tools: NESSUS	12
	and NMAP. Information Security Standards and Compliance:	Lectures
	Overview of ISO 17799 Standard. Legal and Ethical issues.	

Title	Author/s	Edition	Publisher
IT Security and Risk Management	Slay, J. and	2006	Wiley
(Main reference)	Koronios, A.,		
Incident Response and Computer	Chris Prosise and	2003.	McGraw-Hill
Forensics.	Kevin Mandia,		
Information Systems Security-Security	Nina Godbole		Wiley, 2009
Management, Metrics, Frameworks			
and Best Practices,			
Information Security Policies,		1st edition	Auerbach, 2001
Procedures, and Standards: Guidelines			
for Effective Information Security			
Management (Paperback)			

Practicals (PSIT3P2):

- 1. Working with Sniffers for monitoring network communication (Ethereal)
- 2. Using open SSL for web server browser communication
- 3. Using GNU PGP
- 4. Performance evaluation of various cryptographic algorithms
- 5. Using IP TABLES on Linux and setting the filtering rules
- 6. Configuring S/MIME for e-mail communication
- 7. Understanding the buffer overflow and format string attacks
- 8. Using NMAP for ports monitoring
- 9. Implementation of proxy based security protocols in C or C++ with features like confidentiality, integrity and authentication
- 10. Socket programming
- 11. Exposure to Client Server concept using TCP/IP, blowfish, Pretty Good Privacy.

CLASS: M. Sc. (Information tee	chnology)	Se	mester - III
COURSE: Virtualization (PSIT3	03a) Elective 1		
Periods per week	Lecture		4
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3	60
	Internal		40
	Practical		50

Unit – I	OVERVIEW OF VIRTUALIZATION Basics of Virtualization - Virtualization Types - Desktop Virtualization - NetworkVirtualization - Server and Machine Virtualization - Storage Virtualization - System-level or Operating Virtualization - Application Virtualization-Virtualization Advantages - Virtual Machine Basics - Taxonomy of Virtual machines - Process Virtual Machines - System Virtual Machines - Hypervisor - Key Concepts	12 Lectures
Unit- II	SERVER CONSOLIDATION Hardware Virtualization – Virtual Hardware Overview - Sever Virtualization – Physicaland Logical Partitioning - Types of Server Virtualization – Business cases for SeverVirtualization – Uses of Virtual server Consolidation – Planning for Development – Selecting server Virtualization Platform	12 Lectures
Unit-III	NETWORK VIRTUALIZATION Design of Scalable Enterprise Networks - Virtualizing the Campus WAN Design - WAN Architecture - WAN Virtualization - Virtual Enterprise Transport Virtualization—VLANs and Scalability - Theory Network Device Virtualization Layer 2 - VLANs Layer 3 VRF Instances Layer 2 - VFIs Virtual Firewall Contexts Network Device Virtualization - Data-Path Virtualization Layer 2: 802.1q - Trunking Generic Routing Encapsulation - IPsecL2TPv3 Label	12 Lectures

	Switched Paths - Control-Plane Virtualization—Routing Protocols-VRF - Aware Routing Multi-Topology Routing.	
Unit-IV	VIRTUALIZING STORAGE SCSI- Speaking SCSI- Using SCSI buses – Fiber Channel – Fiber Channel Cables –Fiber Channel Hardware Devices – iSCSI Architecture – Securing iSCSI – SAN backupand recovery techniques – RAID – SNIA Shared Storage Model – Classical Storage Model – SNIA Shared Storage Model – Host based Architecture – Storage based architecture – Network based Architecture – Fault tolerance to SAN – PerformingBackups – Virtual tape libraries.	12 Lectures
Unit -V	Blades and Virtualization — Building Blocks for Next-Generation Data Centers, Evolution of Computing Technology — Setting the Stage, Evolution of Blade and Virtualization Technologies, Blade Architecture, Assessing Needs — Blade System Hardware Considerations	12 Lectures

Title	Author/s	Edition	Publishe r
Mastering VMware vSphere 5.5			Sybex
			Publicati
			on
Configuring Windows Server Virtualization			Microsoft
			Press
Citrix.XenServer.6.0.Administration.Essential.Guide		Feb.2007	Packtpub.
Blade.Servers.and.Virtualization.			Wiley.
Virtualization: A Beginner's Guide			
Professional Xen Virtualization	William	January,	Wrox
	von Hagen	2008.	Publicati
			ons
Virtualization: From the Desktop to the Enterprise	Chris	2005.	APress
	Wolf,		
	Erick M.		
	Halter		
VMware and Microsoft Platform in the Virtual Data		2006	Auerbach
Center			
Network virtualization	. Kumar	July,	Cisco
	Reddy,	2006	Press
	Victor		
	Moreno		

- 1. Implement vmwareESXi for server virtualization
- 2. Implement XEN for server virtualization
- 3. Implement Hyper-V server virtualization
- 4. Manage vmwareESXi with vCentre server
- 5. Manage xen server Xen center
- 6. Understanding blade server with cisco UCS/HP eva simulator
- 7. Implement vlan concept with L2/L3 switches/nexus virtual switching
- 8. Simulating SAN with navisphere/netapps

CLASS: M. Sc. (Information technology)		Semester - III	
COURSE: Artificial Neural Net	works(PSIT303b) Election	ive 1	
Periods per week	Lecture	4	
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3	60
	Internal		40
	Practical		50

Unit – I	The Brain Metaphor, Basics of Neuroscience, Artificial Neurons, Neural Networks and Architectures	12 Lectures
Unit- II	Geometry of Binary Threshold Neurons and Their Networks, Supervised Learning I: Perceptrons and LMS, Supervised Learning II: Backpropagation and Beyond	12 Lectures
Unit-III	I Neural Networks: A Statistical Pattern Recognition Perspective , Statistical Learning Theory, Support Vector Machines and Radial Basis Function Networks	
Unit-IV	Dynamical Systems Review, Attractor Neural Networks, Adaptive Resonance Theory	12 Lectures
Unit -V	Towards the Self-organizing Feature Map, Fuzzy Sets and Fuzzy Systems, Evolutionary Algorithms	12 Lectures

Title	Author/s	Edition	Publisher
Neural Networks, A Classroom	Satish Kumar	2 nd	McGraw Hill
Approach		Edition	
Artificial Neural Networks	Robert Schalkoff		McGraw Hill
Introduction to Neural Networks	S		McGraw Hill
using MATLAB	Sivanandam, SSumathi		

PracticalsPSIT3P3b:

1. Show the functioning of Artificial Neural Networks

	(Implement all the Hidden Layer Functions)
2.	Demonstrate that non separable two input perceptron cannot be classified using
	$P=[-0.8 \ -0.8 \ 0.3 \ 1.0 \ 0.7; -0.8 \ 0.8 \ -0.4 \ -1.0 \ -0.7];$ and
	Target T=[1 0 1 0 1]
3.	Use perceptron learning rule to find final weights of a neural network using fixed input
	vectors and a fixed target vector.
4.	Prediction using neural network.
5.	Implement Radial Basis Function.
6.	Implement Least Mean Square Algorithm.
7.	Implement Support Vector Machine Algorithm.
8.	Create and train a feed forward back propagation network with a supplied Input P and
	Target T.
9.	Design a Hopfield network consisting of two neurons with two stable equilibrium
	points.
10.	Perform defuzzification using the following methods
	 Centroid
	• Bisector
	Middle of Maximum
	Smallest of Maximum
	Largest of Maximum
	All Practicals can be done using R / MATLAB.

CLASS: M. Sc. (Information technology)		\$	Semeste	er - III	
COURSE	: Digital Image Proces	ssing(PSIT304a) Electiv	ve 2		
Periods	per week	Lecture		4	
	is 60 minutes	TW/Tutorial/ Practical	4		
			Hours	N	Marks
Evaluation	on System	Theory Examination	3		60
		Internal			40
		Practical			50
nit – I	image processing, Ste Applications, Image sens Visual Preliminaries Brightness adaptation an pattern discrimination, S of colour, Computations sampling and quantization	d contrast, Acuity and con Shape detection and recogn al model of perceptual p on, Basic relationships betw	tour, Text nition, per rocessing,	ure and ception	12 Lectures
Unit- II	-	asic intensity transform n, local histogram pro			12 Lectures

	Patterns and pattern classes, Recognition based on decision theoretic methods, Structural methods	
	Object Recognition Potterms and notterm places. Page mitien based on decision theoretics.	
	Principal Components for Description, Relational Descriptors	
	Representation, Boundary Descriptors, Regional Descriptors, Use of	
Unit –V	Representation and Description	12 Lectures
	watersheds, The use of motion in segmentation- Spatial techniques.	
	Region based segmentation, Segmentation using morphological	
	Fundamentals, Point, Line, and Edge detection, Thresholding,	
	Segmentation	
	scale morphology	
	Introduction, Erosion and Dilation, Opening and Closing, The Hitor-Miss transformation, Some basic morphological algorithms, Gray	
Unit-IV	Morphological Image Processing Introduction English and Dilation Opening and Clasing The Hit	12 Lectures
***	Full motion video compression	10.7
	Fundamentals, Some basic methods, Digital image watermarking,	
	Image Compression	
	bases on colour, Noise in colour images, Colour image compression	
	transformations, Smoothing and Sharpening, Image segmentation	
	processing, Basic of full-colour image processing, Colour	
Unit-III	Colour image processing Colour fundamentals, Colour models, Pseudocolour image	12 Lectures
I India III	techniques for intensity transformations and spatial filtering	12 T a advisage
	filters, Combining spatial enhancement methods, Using fuzzy	
	Fundamentals of spatial filtering, Smoothing and Sharpening spatial	

Title	Author/s	Edition	Publisher
Digital Image Processing	Gonzalez and	3 rd	Pearson
	Woods	Edition	Education
Digital Image Processing and	BhabatoshChanda,	2 nd	PHI
Analysis	Dwijesh Dutta	Edition	
	Majumder		
Fundamentals of Digital Image	Anil K. Jain	1st Edition	PHI
Processing			

PracticalsPSIT3P4a:

Note:

- 1. All the practical can be done in C, C++, Java or Matlab, R
- 2. The use of built-in functions in image processing toolbox in Matlab except the following is not allowed.
 - Imshow, Imread, Imdilate, Imerode
- 3. The use of all other built-in functions for matrix operations and mathematical operations are allowed.
- 4. Use grey level and color images or image matrices as input to all the programs.

1		WAP to study the effects of reducing the quantization values and spatial
		resolution
2		Image enhancement
	A	Thresholding

	В	Contrast adjustment
	С	Brightness adjustment
	D	Gray level slicing
3		Basic Transformations
	A	Log transformation
	В	Power law transformation
	С	Negation
4		Different Filters (LPF,HPF, Lapalcian, LOG etc.)
		To generate mask for LOG use the following formula.
		$h_{g}(n_{1}, n_{2}) = e^{-(n_{1}^{2} + n_{2}^{2})/(2\sigma^{2})}$
		₹D W 200
		$h(n_1, n_2) = \frac{(n_1^2 + n_2^2 - 2\sigma^2)h_g(n_1, n_2)}{2\pi\sigma^6 \sum \sum h_g}$
		$2\pi\sigma^6\sum\sum h_n$
		$n_1 n_2$
	A	Write a program to apply a mask on the image.
		a. Accept the size of mask from the user.
		b. Check whether the mask is of odd size.
		c. The program should work for any high pass and low pass mask.
		d. Check the sum of all the elements of the mask. For low pass filter
		the sum should be one and zero for high pass filter.
		e. Compare the output for different size of masks.
5		a. Write a program to plot a Histogram.
		b. Write a program to apply Histogram equalization.
6		Write a program to apply Gaussian filter on an image.
		a. Write a code to generate a Gaussian mask and then apply the mask
		on the image.
		b. Accept the size of mask and the sigma value from the user to
		generate a mask.
		c. Use the following formula to generate Gaussian mask.
		$h_g(n_1, n_2) = e^{-(n_1^2 + n_2^2)/(2\sigma^2)}$
		$h(n_1, n_2) = \frac{h_g(n_1, n_2)}{\sum \sum h_g}$
		n_1 n_2
7		d. Apply following morphological operations on the image:
		a. Opening
		b. Closing
		c. Morphological gradient
		d. Top-hat transformation
		2. Write a program for boundary detection.
		2. Write a program for boundary detection.

8	1.WAP to show RGB planes
	2. WAP to convert
	a. RGB to NTSC
	b. RGB to YCbCr
	c. RGB to CMY
	d. RGB to HIS
9	WAP to achieve Pseudo coloring

CLASS: M. Sc. (Information technology) COURSE: Ethical Hacking (PSIT304b) Elective 2			Semester – III	
COURSE: Ethical Hacking (PS	11304b) Elective 2			
Periods per week	Lecture		4	
1 Period is 60 minutes			4	
	Practical			
		Hours	Marks	
Evaluation System	Theory Examination	3	60	
	Internal		40	
	Practical		50	

Unit-I	Introduction to Ethical Hacking, Footprinting and	12
	Reconnaissance, Scanning Networks, Enumeration	Lectures
Unit-II	System Hacking, Trojans and Backdoors, Viruses and Worms,	12
	Sniffing	Lectures
Unit-III	Social Engineering, Denial of Service, Session Hijacking,	12
	Hacking Webservers	Lectures
Unit-IV	Hacking Web Applications, SQL Injection, Hacking Wireless	12
	Networks, Hacking Mobile Platforms	Lectures
Unit-V	Evading IDS, Firewalls and Honeypots, Buffer Overflows,	12
	Cryptography, Penetration Testing	Lectures

Title	Author/s	Edition	Publisher
Ethical Hacking Review Guide	Kimberly Graves		Wiley
			Publishing
Ethical Hacking	AnkitFadia	2 nd Edition	Macmillan India
			Ltd, 2006
Insider Computer Fraud	Kenneth	2008	Auerbach
	C.Brancik		Publications

	Taylor & Francis Group,

PSIT3P4b: Practicals

- 1. Using the tools for whois, traceroute, email tracking, google hacking.
- 2. Using the tools for scanning network, IP fragmentation, war dialing countermeasures, SSL Proxy, Censorship circumvention.
- 3. Using NETBIOS Enumeration tool, SNMP Enumeration tool, LINUX/ UNIX.enumeration tools, NTP Enumeration tool, DNS analyzing and enumeration tool.
- 4. Using System Hacking tools.
- 5. Study of backdoors and Trojan tools
- 6. Study of sniffing tools
- 7. Study of Denial of Service attack tools
- 8. Study of Hijacking tools
- 9. Study of webserver attack tools.
- 10. Study of SQL injection and Web server tools
- 11. Study of wireless hacking tools
- 12. Using cryptanalysis tool.
- 13. Study of different security tools.

CLASS: M. Sc. (Information technology) COURSE: Artificial Intelligence (PSIT401)		Semester - I			
			4		
	riods per week Lecture		4		
1 Period is 60 minutes		TW/Tutorial/	4	4	
		Practical			
			Hours	Marks	
Evaluation	on System	Theory Examination	3	60	
	•	Internal		40	
		Practical		50	
U	Introduction: AI,Comp	ponents of AI, History	of AI, Salient Points,	12	
nit – I		dge Based Systems, AI in l		Lecture	
	Logic and Computation	: Classical Concepts, Con	mputational Logic, FOL,		
	Symbol Tableau, Resolu	ution, Unification, Predica	ate Calculus in Problem		
	Solving, Model Logic, T				
	Heuristic Search: Sear	ch-Based Problems, Infor	med Search, Water Jug		
	Problem, TSP, Branch ar	nd Bound Method, TSP Al	gorithm. [Reference I]		
Unit- II	Game Playing: AND/OR Graph, Minimax Problem, Alpha-Beta Search,			12	
	Puzzle Solving, AI versu	s Control Robot.		Lecture	
	Knowledge Representation: Structure of an RBS, Merit, Demerit and				
	Applicability of RBS,	Semantic Nets, Frame	s, Conceptual Graphs,		
	Conceptual Dependency, Scripts.				
	Automated Reasoning: Default Logic, Problem for Default Reasoning,				
	Closed World Assumption, Predicate Completion, Circumscription, Default				
	Reasoning, Model Based	d Reasoning, Case Base	d Reasoning, Reasoning		
	Models, Multimodels, M	ultimodal Reasoning.			
	[Reference I]	[Reference I]			
Unit-III		g: Bayes Theorem, Bayes		12	
	and Shafer Theory of Ev	idence, Confidence Factor	, Probabilistic Logic.	Lecture	
		n: Knowledge Acquisiti			
		n, Machine Learning,			
	Reasoning, Explanation-Based Learning, Inductive Learning, Knowledge Acquisition Tools.				
	[Reference I]				
Unit-IV		f planning, Planning Age		12	
	schemes, Non-hierarchic	nol planning Higrarchical	I mlammina Camina haaad l	Lecture	

	planning, Oppurtunistic planning, Algorithm for planning, planning representation with STRIPS an example.				
	Constraint Satisfaction Problem: Constraints and Satisfiabillity, Basic search strategies for solving CSP, Representation of CSP problem,				
	Examples of constraint satisfaction problem.				
Unit –V	[Reference II] Knowledge-Based Systems: Structure of an Expert System, Expert	12			
	Systems in different Areas, Expert System Shells, Comparison of Expert	Lectures			
	Systems, Comparative View, Ingredients of Knowledge-Based Systems,				
	Web-based Expert Systems. [Reference I]				
	Prolog: Prolog programming features, Syntax, Syntax of Rules, LIST,				
	Structure, Some Solutions using TURBO PROLOG. [Reference II]				

Title	Author/s	Edition	Publisher
Artificial Intelligence	R. B. Mishra	EEE	PHI
Artificial Intelligence & Soft	Anandita Das		SPD
Computing for Beginners	Bhattacharjee		
Artificial Intelligence	E.Rich and	2002	TMH
	K.Knight		
Artificial Intelligence: A Modern	S.Russel,	2002	Pearson
Approach	P.Norvig		Education

CLASS: M. Sc. (Information technology)		Semester – IV				
COURSE	COURSE: IT Infrastructure Management(PSIT402)					
Periods	Periods per week Lecture 4					
1 Period	is 60 minutes	TW/Tutorial/		4		
		Practical				
			Hours	Marks		
Evaluation	on System	Theory Examination	3	60		
		Internal		40		
		Practical		50		
Unit – I		r perspectives (attributes)				
		of IT service manager				
		at is ITIL?, What are serv				
	1 2	ce,The concept of Good Pra		-		
	1	of Service Management,				
	1 * *	nodel and the characteristic	1			
		Mapping the Concepts		o the		
	Service Lifecycle, How does the Service Lifecycle work?					
		Objectives, Creating Se				
	Service Packages and					
	, 25	rvice Portfolio Managem				
	Management, Demand N	Management, Service Strat	tegy Sumr	nary,		

	Interfaces with the Service Design Phase, Interfaces with the Service Transition Phase, Interfaces with the Service Operation Phase, Interfaces with the Continual Service Improvement Phase, Service Strategy Service Scenario, Overall Service Strategy, Service Portfolio Management Considerations, Financial Management Considerations	
Unit- II	Service Design: Objectives, Major Concepts, Five Major Aspects of Service Design, Service Design Packages, Service Design Processes, Service Level Management, Supplier Management, Service Catalogue Management, Capacity Management, Availability Management, IT Service Continuity Management, Information Security Management, Service Design Scenario, Service Level Management Considerations, Capacity Management Considerations, Availability Management Considerations, Information Security Management Considerations, Information Security Management Considerations, Service Catalogue Management Considerations, ITSCM Considerations, Supplier Management Considerations	12 Lectures
Unit-III	Service Transition: Objectives, Service Transition Processes, Knowledge Management, Service Asset and Configuration Management, Change Management, Release and Deployment Management, Service Validation and Testing, Service Transition Summary, Service Transition Scenario, Knowledge Management Considerations, Service Asset and Configuration Management Considerations, Change Management Considerations, Release and Deployment Management Considerations, Service Validation and Testing Considerations	12 Lectures
Unit-IV	Service Operation: Objectives, Major Concepts, Service Operation Functions, The Service Desk, Technical Management, IT Operations Management, Application Management, Service Operation Processes, Event Management, Incident Management, Problem Management, Request Fulfillment, Access Management, Service Operation Summary, Service Operation Scenario, Functions, Processes	12 Lectures
Unit –V	Continual Service Improvement: Objectives, Major Concepts Continual Service Improvement Processes, Service Level Management, Service Measurement and Reporting, CSI (7 Step) Improvement Process, Continual Service Improvement Summary, Continual Service Improvement Scenario, Service Level Management Service Measurement and Reporting, CSI Process	12 Lectures

Title	Author/s	Edition	Publisher
ITIL V3 Foundation Complete			
Certification Kit			
Foundations of IT Service	Brady Orand	2 nd	

Management - The Unofficial ITIL® v3 Foundations Course		Edition	
ITILv3 Foundation Exam, The	Arjen de Jong		Van Harren
Study Guide	Axel Kolthof		
	Mike Pieper		
	Ruby Tjassing		
	Annelies van der		
	Veen		
	TienekeVerheijen		

CLASS: M. Sc. (Information to		Sei	mester – IV	
COURSE: Intelligent Systems	s(PSIT403a)			
Periods per week	Periods per week Lecture		4	
1 Period is 60 minutes	TW/Tutorial/	4		
	Practical			
		Hours	Marks	
Evaluation System	Theory Examination	3	60	
	Internal		40	
	Practical		50	

Unit – I	Intelligent Agents: Agents and Environments, Good Behaviour:	12		
	The Concept of Rationality, The Nature of Environments,	Lectures		
	Structure of Agents			
	Problem Solving by searching: Problem-Solving Agents Example			
	Problems, Searching for Solutions, Uninformed Search Strategies,			
	Informed Search and exploration: Informed (Heuristic) Search			
	Strategies, Heuristic Functions, Local Search Algorithms and			
	Optimization Problems, Local Search in Continuous Spaces,			
	Searching with Nondeterministic Actions, Searching with Partial			
	Observations, Online Search Agents and Unknown Environments			
Unit- II	Games: Optimal Decisions in Games, Alpha—Beta Pruning,	12		
	Imperfect Real-Time Decisions, Stochastic Games, Partially Lectures			
	Observable Games, State-of-the-Art Game Programs			
	Constraint Satisfaction, Constraint Propagation: Inference in			
	CSPs, Backtracking Search for CSPs, Local Search for CSPs, The			
	Structure of Problems			
	Logical Agents: Knowledge-Based Agents, The Wumpus World,			
	Logic, Propositional Logic, Propositional Theorem Proving,			
	Effective Propositional Model Checking, Agents Based on			
	Propositional Logic			
	First-Order Logic: Representation Revisited, Syntax and			
	Semantics of First-Order Logic, Using First-Order Logic,			
	Knowledge Engineering in First-Order Logic, Inference in First-			

	Order Logic, Propositional vs. First-Order Inference, Unification	
	and Lifting, Forward Chaining, Backward Chaining, Resolution,	
Unit-III	Planning: Classical Planning, Algorithms for Planning as State-Space Search, Planning Graphs, Other Classical Planning Approaches, Hierarchical Planning, Planning and Acting in Nondeterministic Domains, Multiagent Planning Uncertain Knowledge and Reasoning: Acting under Uncertainty, Basic Probability Notation, Inference Using Full Joint Distributions, Independence, Bayes' Rule and Its Use, The Wumpus World Revisited, Probabilistic Reasoning: Representing Knowledge in an Uncertain Domain, The Semantics of Bayesian Networks, Efficient Representation of Conditional Distributions, Exact Inference in Bayesian Networks, Approximate Inference in Bayesian Networks, Relational and First-Order Probability Models, Approaches to Uncertain Reasoning, Probabilistic reasoning over time: Inference in Temporal Models, Hidden Markov Models, Kalman Filters, Dynamic Bayesian Networks, Keeping Track of Many Objects	12 Lectures
Unit-IV	Simple Decision Making: Combining Beliefs and Desires under Uncertainty, The Basis of Utility Theory, Utility functions, Multiattribute Utility Functions, Decision Networks, Complex Decision Making: Sequential Decision Problems, Value Iteration, Policy Iteration, Partially Observable MDPs, Decisions with Multiple Agents: Game Theory Knowledge in Learning: Review of Forms and types of Learning, Logical Formulation of Learning, Knowledge in Learning, Explanation-Based Learning, Learning Using Relevance Information, Inductive Logic Programming,	12 Lectures
TT '4 T7		10
Unit –V	Statistical and Reinforced Learning: Statistical Learning, Learning with Complete Data, Learning with Hidden Variables: The EM Algorithm, Reinforcement Learning, Passive Reinforcement Learning, Active Reinforcement Learning, Generalization in Reinforcement Learning, Applications of Reinforcement Learning Natural Language Processing: Language Models, Text Classification, Information Retrieval, Information Extraction. Robotics: Introduction, Robot Hardware, Robotic Perception, Planning to Move, Planning Uncertain Movements, Moving, Robotic Software Architectures, Applications.	12 Lectures

2001071101010100					
Title	Author/s	Edition	Publisher		
Artificial Intelligence: A Modern	Staurt Russell,	3rd	Pearson		
Approach	Peter Norvig	Edition	Education		
Artificial Intelligence: Structures	George F.Luger		Pearson		
and Strategies for Complex Problem			Education		

Solving		
Artificial Intelligence	Patrick Winston	Pearson
		Education

Practicals (PSIT4P3a):

1.	Write a program using C/C++/Java for implementing the Depth First Search Algorithm.		
	And also write the algorithm for the same.		
2.	Write a program using C/C++/Java for implementing the Breadth First Search		
	Algorithm.		
3.	Apply domain specific heuristic to generate possible solution for the AI problems using.		
	i. Greedy Best First Search.		
4.	Implement the mechanism A* algorithm.		
5.	Implement Recursive Breadth First Search.		
6.	Generate succession nodes and check possibility of finding solutions of the specified		
	problems using:		
	i. Steepest Ascent Hill Climbing		
	ii. Simulated Annealing		
7.	Optimize the search strategy for the suggested problems using:		
	i. Mini-max algorithm.		
	ii. Alpha Beta Pruning.		
8.	Find a solution to map-coloring as a constraint satisfaction problem using: Forward		
	checking.		
9.	Show the Implementation of Bayesian Network Classification.		
10.	Show the application of Hidden Markov Model.		
	All Practicals can be done using C++/ R / MATLAB.		

CLASS: M. Sc. (Information te	chnology)	Ser	mester – IV
COURSE: Real-time Embedde	ed Systems (PSIT403b)		
Periods per week	Lecture		4
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3 60	
	Internal		40
	Practical		50

Unit – I	Introduction- What is Real Time System, Application of real	12
	time system, A Basic Model of Real time system, Characteristics	Lectures
	of Real Time System, Safety and Realibility, Types of Real Time	
	Task, Timing Constraints, Modeling Timing Constraints.	
	Embedded Operating Systems	
	Fundamental Components, Example: Simple Little Operating	
	System	
	Caches	

	The Memory Hierarchy and Cache Memory, Cache Architecture, Cache Policy	
Unit- II	Exception and Interrupt Handling Exception Handling, Interrupts, Interrupt Handling Schemes Firmware Firmware and Bootloader, Example: Sandstone Memory Management Moving from an MPU to an MMU, How Virtual Memory Works, Details of the ARM MMU, Page Tables, The Translation Lookaside Buffer, Domains and Memory Access Permission, The Caches and Write Buffer.	12 Lectures
Unit-III	Real Time Task Scheduling Types of real time task and their characteristics, Task Scheduling, Clock driven scheduling, Hybrid Schedulers, Event Driven Scheduling, Earliest Deadline first scheduling, Rate Monotic Algorithm. Handling Resource Sharing and Dependencies Resource sharing among real time task, Priority Inversion, Priorotyinheritenceprotpcol, Highest locker protocol,prioroty ceiling protocol,Different types of priority inversion Under PCP,Important features of PCP, Resource sharing Protocol, Handling Task Dependencies.	12 Lectures
Unit-IV	Real Time Communication Basic Concept, Real Time Communication in Lan, Soft/Hard Real Time communication in a Lan, Bounded Access Protocol for Lans, Performance comparison, Real time communication over Packet Switched networks, QoS framework, Routing,Resource reservation, Rate Control, QoS Model-Integrated services and Differentiated Services.	12 Lectures
Unit –V	Real Time Databases Concept and Example of real time databases, Real time databases application design issues, Characteristics of temporal data, Concurrency control in real-time databases. Case study on commercial real time databases.	12 Lectures

200115 / 110101 011005			
Title	Author/s	Edition	Publisher
Real-Time Systems: Theory and	Rajib Mall	First	Pearson
Practice.			Publication
ARM system developer's guide:	software/Andrew	First	Elsevier
designing and optimizing system.	N. Sloss,		Publication
(Ch-8,Ch-9,Ch-12, Ch-14)	Dominic Symes,		
	Chris Wright.		

Embedded Systems Design	S. Heath	Second Edition	Newnes Publication
Real-Time Systems: Theory and Practice.	Rajib Mall	First	Pearson Publication

Practicals (PSIT4P3b):

- 1) Schedule a task periodically; after 5 min xyz task has to perform (Hint JITTER).
- 2) Schedule a task non periodically; no specific time stamp is set for any task.
- 3) Shared resources management using SEMAPHORE.
- 4) Shared resources management using MUTEX.
- 5) Implement scheduling algorithm FIFO.
- 6) Implement scheduling algorithm ROUND ROBIN.
- 7) Implement scheduling algorithm RATE MONOTONIC.
- 8) Implement Inter process communication (IPC) using NAMED PIPES.
- 9) IPC using simple PIPES.
- 10) IPC using MAIL BOXES.
- 11) Using Client Socket & Server Socket (UDP/TCP) maintain data received from client node.
- 12) Small demonstration of Kernel Level & User Level Communications

CLASS: M. Sc. (Information technology)		Semester – IV	
COURSE: Computer Forer	nsics (PSIT403c)	1	
Periods per week	Lecture	4	
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3	60
	Internal		40
	Practical		50

Unit – I	Computer Forensics and Investigation Processes, Understanding	12
	Computing Investigations, The Investigator's Office and	Lectures
	Laboratory, Data Acquisitions.	
Unit- II	Processing Crime and Incident Scenes, Working with Windows	12
	and DOS Systems, Current Computer Forensics Tools.	Lectures
Unit-III	Macintosh and Linux Boot Processes and File Systems, Computer	12
	Forensics Analysis, Recovering Graphics Files.	Lectures
Unit-IV	Virtual Machines, Network Forensics, and Live Acquisitions, E-	12
	mail Investigations, Cell Phone and Mobile Device Forensics	Lectures
Unit –V	Report Writing for High-Tech Investigations,	12

Expert Testimony in High-Tech Investigations,	Lectures
Ethics and High-Tech Investigations.	

Title	Author/s	Edition	Publisher
Guide to Computer Forensics	Bell Nelson, Amelia	4 th	Cengage
and Investigations	Phillips, Christopher Steuart	Edition	Learning
Computer Forensics A Pocket	Nathan Clarke		I.T G.vernance
Guide			Publishing
1., Computer Forensics:	John R. Vacca	2nd	Charles River
Computer Crime Scene		Edition,	Media
Investigation			
_			

Practicals (PSIT4P3c):

- 1. File System Analysis using The Sleuth Kit
- 2. Using Windows forensics tools
- 3. Using Data acquisition tools
- 4. Using file recovery tools
- 5. Using Forensic Toolkit (FTK)
- 6. Forensic Investigation using EnCase
- 7. Using Steganography tools
- 8. Using Password Cracking tools
- 9. Using Log Capturing and Analysis tools
- 10. Using Traffic capturing and Analysis tools
- 11. Using Wireless forensics tools
- 12. Using Web attack detection tools
- 13. Using Email forensics tools
- 14. Using Mobile Forensics software tools
- 15. Writing report using FTK

CLASS: M. Sc. (Information technology)		Semester – IV	
COURSE: Design of Embedd	ed Control Systems(PSIT404	a)	
Periods per week	Lecture		4
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3	60
-	Internal		40
	Practical		50

Unit –	Introduction to microcontrollers	12
I	Microprocessors and microcontrollers, History, Embedded vs	Lectures
	external memory devices, 8-bit and 16-bit microcontrollers, RISC	

	and CISC processors, Harvard and Von Neumann architectures, Commercial microcontroller devices. Industrial applications. Design with Atmel microcontrollers Architecture overview of Atmel 89C51, Pin description of 89C51, Using flash memory devices Atmel 89CXX, Power saving options.	
Unit- II	PIC Microcontrollers Overview, PIC16C6X/7X, Reset actions, Oscillators, Memory organization, PIC16C6X/7X instructions, Addressing modes, I/O ports, Interrupts PIC16C61/71, PIC16C61/71 timers, PIC16C 71 ADC, PIC16F8XX Flash microcontrollers Introduction, pin diagram, status registers, options_reg registers, power control registers, PIC16F8 program memory, PIC16F8 data memory, Data EEPROM, Flash program EEPROM, Interrupts PIC16F877, I/O ports, Timers More about PIC microcontrollers Introduction, Capture/compare/PWM modules in PIC16F877, Master synchronous serial port (MSSP) module, USART, ADC	12 Lectures
Unit- III	ARM Embedded Systems The RISC Design Philosophy, The ARM Design Philosophy, Embedded System Hardware, Embedded System Software, ARM Processor Fundamentals Registers, Current Program Status Register, Pipeline, Exceptions, Interrupts, and the Vector Table, Core Extensions, Architecture Revisions, ARM Processor Families	12 Lectures
Unit-IV	Introduction to the ARM Instruction Set Data Processing Instructions, Branch Instructions, Load-Store Instructions, Software Interrupt Instruction, Program Status Register Instructions, Loading Constants, ARMv5E Extensions, Conditional Execution Introduction to the Thumb Instruction Set Thumb Register Usage, ARM-Thumb Interworking, Other Branch Instructions, Data Processing Instructions, Single-Register Load-Store Instructions, Multiple-Register Load-Store Instructions, Software Interrupt Instruction.	12 Lectures
Unit - V	Writing and Optimizing ARM Assembly Code Writing Assembly Code, Profiling and Cycle Counting, Instruction Scheduling, Register Allocation, Conditional Execution, Looping Constructs, Bit Manipulation, Efficient Switches, Handling Unaligned Data	12 Lectures

Title	Author/s	Edition	Publisher
Microcontrollers theory and	Ajay Deshmukh	First	Tata
applications (UnitI and II)			McGraw-

			Hill
ARM system developer's guide:	Andrew N. Sloss,	First	Elsevier
designing and optimizing system.	Dominic Symes, Chris		Publication
(Unit III to V)	Wright.		

Practicals (PSIT4P4a):

- 1. Interfacing of LED, relay, Push Button
- 2. Sending and Receive Data Serially to/from PC.
- 3. Interfacing Wireless Module using ASK and FSK
- 4. Interfacing PC Keyboard.
- 5. Interfacing with EEPROM using I2C BUS.
- 6. Using a Watchdog Timer.
- 7. Using an External RTC.
- 8. Design a 4 bit binary counter.
- 9. DC Motor Control using PWM module.
- 10. Interfacing of temperature sensor.
- 11. Interfacing a 7 segment display.
- 12. Scrolling text message on LED dot matrix display

COURSE: Advanced Image Processing(PSIT404b)					
Periods per week Lecture 4					
1 Period is 60 minutes	TW/Tutorial/	4			
	Practical				
		Hours	Marks		
Evaluation System	Theory Examination	3	60		
	Internal		40		
	Practical		50		

Unit – I	Enhancement in Frequency domain Introduction, 2-D Discrete Fourier Transform, Properties of Fourier transform, Basic filtering in the frequency domain, Smoothing and Sharpening filters, FFT algorithm. Discrete cosine transform (DCT), KL (PCT) transform, HAAR, Basics of wavelets. Remote Sensing Introduction (Passive and Active sensing), Electromagnetic remote sensing process, Physics of radiant energy, Energy source and its characteristics, Atmospheric interactions with electromagnetic radiation, Energy interaction with Earth's surface materials.	12 Lectures
Unit- II	Microwave Remote Sensing Introduction, The Radar principle, Factors affecting microwave measurements, Radar wavebands, Side looking airborne (SLAR) systems, Synthetic Aperture Radar (SAR), Polarimetric SAR (PolSAR), Interaction between microwaves and Earth's surface, Interpreting SAR images, Geometric characteristics. Remotes Sensing Platforms and Sensors Introduction, Satellite system parameters, Spatial Resolution, Spectral Resolution, Radiometric Resolution, Temporal resolution, Imaging sensor systems (thermal, multispectral and microwave imaging), Earth resources satellites, Meteorological satellites, Satellites carrying microwave sensors, OCEASAT-1, IKONOS, Latest trends in remote sensing platforms and sensors (weather, land observation and marine satellites).	12 Lectures
Unit-III	Image Analysis Introduction, Visual interpretation, Elements of visual interpretation, Digital processing, Pre-processing, Enhancement, Transformations, Classification, Integration, Classification accuracy assessment. Applications Introduction, Agriculture, Forestry, Geology, Hydrology, Sea Ice, Land cover, Mapping, Oceans and Costal.	12 Lectures
Unit-IV	Medical Image Processing Various modalities of medical imaging, Breast cancer imaging, Mammographic imaging, Ultrasound imaging,	12 Lectures

	Magnetic resonance imaging (MRI), Breast thermograph imaging, Problems with medical images. Image enhancement, Spatial domain methods, Frequency domain methods, Other modalities of medical imaging, Radiography, Positron emission tomography (PET), Computed tomography angiography (CTA), Echocardiogram.	
Unit –V	Feature Extraction and Statistical Measurement Selection of features, Shape related features, Shape representation, Bounding box, Shape matrix, Moments of region and shape, Co-occurrence matrix, Principle feature analysis (PFA), Fourier descriptors, Snake boundary detection, Snake algorithm, Texture analysis, Texture features, Feature extraction using discrete Fourier transform, wavelet transform, Gabor filters for texture analysis, Breast tissue detection, Analysis of tissue structure.	12 Lectures

Title	Author/s	Edition	Publisher
Text Book of Remote Sensing and	M. Anji Reddy	4 th	BS publication
Geographical Information Systems		Edition	
Remote Sensing and Image	Lillesand, T.M.	6 th edition.	John Wiley and
Interpretation	and Kiefer, R.W.		Sons Inc.
Medical Image Processing Concepts	Sinha, G.R., Patel,		PHI
and Applications	BhagwatiCharan		
Digital Image Processing	Gonzalez and	3 rd Edition	Pearson
	Woods		
Digital Image Processing and	BhabatoshChanda,	2 nd Edition	PHI
Analysis	Dwijesh Dutta		
	Majumder		

Practicals(PSIT4P4b):

Note:

- 1. All the practical can be done in C, C++, Java or Matlab, PolSARPro, Nest, ImageJ, R and ENVI
- 2. Satellite images can be downloaded from
 - a. http://bhuvan3.nrsc.gov.in/bhuvan/bhuvannew/bhuvan2d.php
 - b. http://landsat.usgs.gov/Landsat Search and Download.php
 - c. http://uavsar.jpl.nasa.gov/
 - d. http://airsar.jpl.nasa.gov/
- 3. Medical images can be downloaded from
 - a. http://www.barre.nom.fr/medical/samples/

1	Apply DFT on Image
2	WAP for implementing LPF
	1. Ideal LPF on square image
	2. Butterworth filter
	3. Gaussian filter

3	WAP for implementing HPF
	1. Ideal HPF on square image
	2. Butterworth filter
	3. Gaussian filter
4	1. WAP for high boost filtering on square image
	2. WAP for homomorphic filtering on square image
5	Acquire satellite/medical image and apply pre-processing techniques to improve the quality of image (use different low pass filters and compare the results)
6	Apply different image enhancement techniques (to improve contrast, brightness, sharpness) on satellite image
7	Apply different supervised classification techniques to classify the satellite image (minimum distance, maximum likelihood, decision tree, ANN)
8	Apply different clustering algorithms (K-means, ISODATA)
9	Apply compression and decompression algorithm on image (Huffman coding, Arithmetic encoding, LZW encoding)
10	Apply DCT and PCA on image.

CLASS: M. Sc. (Information technology)		Semester – IV	
COURSE: Cloud Management (PSIT404c)			
Periods per week	Lecture	4	
1 Period is 60 minutes	TW/Tutorial/	4	
	Practical		
		Hours	Marks
Evaluation System	Theory Examination	3	60
	Internal		40
	Practical		50

Unit – I	Virtualized Data Center Architecture: Cloud infrastructures; public, private, hybrid. Service provider interfaces; Saas, Paas, Iaas. VDC environments; concept, planning and design, business continuity and disaster recovery principles. Managing VDC and cloud environments and infrastructures	12 Lectures
Unit- II	Storage Network Design: Architecture of storage, analysis and planning. Storage network design considerations; NAS and FC SANs, hybrid storage networking technologies (iSCSI, FCIP, FCoE), design for storage virtualization in cloud computing, host system design considerations IP-SAN: Introduction, iSCSI—components of iSCSI, iSCSI host connectivity, topologies for iSCSI connectivity, iSCSI discovery, iSCSI names, iSCSI session, iSCSI PDU, ordering and numbering, iSCSI security and error handling, FCIP—FCIP topology, FCIP performance and security, iFCP—iFCP topology, iFCP	12 Lectures

	addressing and routing, iFCP gateway architecture,FCOE architecture.	
Unit-III	Cloud Management: System Center 2012 and Cloud OS,	12
	Provisioning Infrastructure: Provisioning Infrastructure with	Lectures
	Virtual Machine Designing, Planning and Implementing.	
	Managing Hyper-V Environment with VMM 2012. Provisioning	
	self-service with AppController, AppController essentials,	
	Managing Private, Public, Hybrid clouds. AppControllercmdlets.	
	Transging 111 vace, 1 done, 11 joint eledadi 11 pp elementerementer	
Unit-IV	Managing and maintaining with Configuration Manager 2012,	12
	Design, Planning, Implementation, Administration, Distributing	Lectures
	Applications, Updates, Deploying Operating Systems, Asset	
	Management and reporting. Backup and recovery with Data	
	Protection Manager. Design, Planning, Implementation and	
	Administration.	
Unit –V	Implementing Monitoring: Real-time monitoring with Operations	12
	Manager, Proactive monitoring with Advisor, Operations Design,	Lectures
	Planning, Implementation, Administration, Monitoring, Alerting,	
	Operations and Security reporting. Building private clouds:	
	Standardisation with service manager, Service Manager 2012:	
	Design, Planning, Implementing, Incident Tracking, Automation	
	with orchestrator, System Orchestrator 2012: Design, Planning,	
	Implementing. Windows Azure Pack.	

Title	Author/s	Edition	Publisher
Introducing Microsoft System Center	Mitch Tulloch,		Microsoft
2012, Technical Overview	SymonPerriman		
	and		
	SymonPerriman		
Microsft System Center 2012 Unleashed	Chris		Pearson
	Amaris, Rand		Education
	Morimoto,		
	Pete Handley,		
	David E. Ross,		
	Technical Edit		
	by Yardeni		
The.Official.VCP5.Certification.Guide		Aug.2012	VMware.Press
VCAP5-DCD Official Cert Guide			VMware.Press
Automating vSphere with VMware			
vCenter Orchestrator			
VMware Private Cloud Computing with			
vCloud Director			
Managing and optimizing VMWare			
VSphere deployment			
Storage Networks: The Complete	Robert		
Reference	Spalding		
Storage Networking Protocol	James Long		

Fundamentals		
Storage Networking Fundamentals:	Marc Farley	
An Introduction to Storage Devices,		
Subsystems, Applications, Management,		
and Filing Systems		

Practicals(PSIT4P4c):

- 1. Managing Hyper –V environment with SCVVM 2012
- 2. Provisioning Self-service with AppController
- 3. Managing Private Cloud with AppController
- 4. Using Data Protection Manager for Backup and Recovery
- 5. Using Operations Manager for real-time monitoring
- 6. Using Advisor for proactive monitoring
- 7. Using Service Manager to standardize
- 8. Using Orchestrator for automation
- 9. Implementing Windows Azure Pack
- 10. Using Configuration Manager 2012 for managing and maintaining